

BEYONDER

CHARACTER SHEET

ACTIVE

PLAYER NAME _____

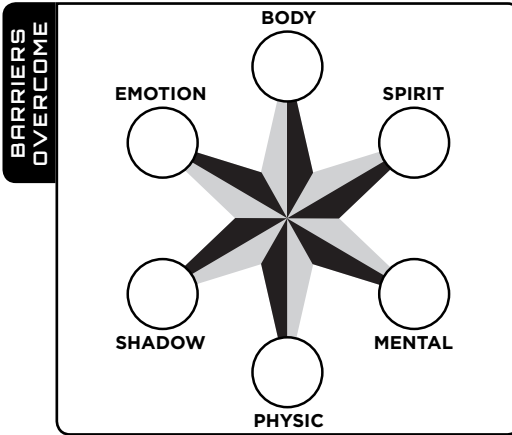
CHARACTER NAME _____

WOUNDS										-0
										-2
										-4
										-6
										-8
DYING										
										-10
										-12
										-14
DEATH = 40 + ATHLETICS										

FATIGUE										-0
										-2
										-4
										-6
										-8

DHC	DAILY HEALING CAPACITY	
		25
	WOUNDS HEALED	MAX. WOUNDS

- TALENT TOTALS**
- ATHLETICS *BODY/SPIRIT*
 - INTUITION *PHYSIC/EMOTION*
 - PRESENCE *BODY/EMOTION*
 - COMMUNICATION *EMOTION/MENTAL*
 - LEADERSHIP *EMOTION/SPIRIT*
 - RANGED COMBAT *PHYSIC/MENTAL*
 - CONCENTRATION *MENTAL/SPIRIT*
 - LUCK *SPIRIT/SHADOW*
 - SCHOLARSHIP *MENTAL/SHADOW*
 - CRAFTING *PHYSIC/SHADOW*
 - MELEE COMBAT *BODY/PHYSIC*
 - STEALTH *BODY/SHADOW*
 - DECEPTION *EMOTION/SHADOW*
 - PERCEPTION *BODY/MENTAL*
 - SURVIVAL *PHYSIC/SPIRIT*



SHIELDS

SHIELD NAME _____		
SOAK _____	PENALTY _____	OD _____
SHIELD NAME _____		
SOAK _____	PENALTY _____	OD _____

ARMOR

ARMOR NAME _____	ARMOR NAME _____	ARMOR NAME _____
SOAK _____	PENALTY _____	SOAK _____
	PENALTY _____	SOAK _____

WEAPONS

WEAPON NAME _____	WEAPON NAME _____	WEAPON NAME _____
TYPE _____	SIZE _____	DAMAGE _____
	SIZE _____	DAMAGE _____
RANGE _____	SPECIAL ABILITIES _____	
	SPECIAL ABILITIES _____	
MISCELLANEOUS _____		
	MISCELLANEOUS _____	

FAVORITE POWERS

POWER NAME _____	POWER NAME _____	POWER NAME _____
ACT. TIME _____	COST _____	DURATION _____
	COST _____	DURATION _____
RANGE _____	TARGET _____	MAGNITUDE _____
	TARGET _____	MAGNITUDE _____
POWER NAME _____		
ACT. TIME _____	COST _____	DURATION _____
	COST _____	DURATION _____
RANGE _____	TARGET _____	MAGNITUDE _____
	TARGET _____	MAGNITUDE _____

SOAK & DAMAGE

SOAK RATING						
ARMOR _____	+	SIZE _____	+	MISC. _____	=	TOTAL _____
DAMAGE RATING						
SIZE _____	+	MISC. _____	=	TOTAL _____		

DEFENSE RATINGS

INNER						
ID _____	+	AFFINITY _____	+	MISC. _____	=	TOTAL _____
OUTER						
OD _____	+	AFFINITY _____	+	MISC. _____	=	TOTAL _____
ETHEREAL						
ED _____	+	AFFINITY _____	+	MISC. _____	=	TOTAL _____
COMBAT						
OD _____	-	SIZE _____	+	MISC. _____	=	TOTAL _____
	-	SIZE _____	+	MISC. _____	=	TOTAL _____

BEYONDER

CHARACTER SHEET

ADVANCEMENT

PLAYER NAME _____

CHARACTER NAME _____

TOTAL ESSENCE

TALENTS

ATHLETICS <i>BODY/SPIRIT</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	INTUITION <i>PHYSIC/EMOTION</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	PRESENCE <i>BODY/EMOTION</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>						
+	+	=	+	+	=	+	+	=			
RANK	AFFINITY	MISC.	TOTAL	RANK	AFFINITY	MISC.	TOTAL	RANK	AFFINITY	MISC.	TOTAL
PROFICIENCIES _____											
COMMUNICATION <i>EMOTION/MENTAL</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	LEADERSHIP <i>EMOTION/SPIRIT</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	RANGED COMBAT <i>PHYSIC/MENTAL</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>						
+	+	=	+	+	=	+	+	=			
RANK	AFFINITY	MISC.	TOTAL	RANK	AFFINITY	MISC.	TOTAL	RANK	AFFINITY	MISC.	TOTAL
PROFICIENCIES _____											
CONCENTRATION <i>MENTAL/SPIRIT</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	LUCK <i>SPIRIT/SHADOW</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	SCHOLARSHIP <i>MENTAL/SHADOW</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>						
+	+	=	+	+	=	+	+	=			
RANK	AFFINITY	MISC.	TOTAL	RANK	AFFINITY	MISC.	TOTAL	RANK	AFFINITY	MISC.	TOTAL
PROFICIENCIES _____											
CRAFTING <i>PHYSIC/SHADOW</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	MELEE COMBAT <i>BODY/PHYSIC</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	STEALTH <i>BODY/SHADOW</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>						
+	+	=	+	+	=	+	+	=			
RANK	AFFINITY	MISC.	TOTAL	RANK	AFFINITY	MISC.	TOTAL	RANK	AFFINITY	MISC.	TOTAL
PROFICIENCIES _____											
DECEPTION <i>EMOTION/SHADOW</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	PERCEPTION <i>BODY/MENTAL</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	SURVIVAL <i>PHYSIC/SPIRIT</i>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>						
+	+	=	+	+	=	+	+	=			
RANK	AFFINITY	MISC.	TOTAL	RANK	AFFINITY	MISC.	TOTAL	RANK	AFFINITY	MISC.	TOTAL
PROFICIENCIES _____											

POWERS

NAME _____ LEVEL _____	NAME _____ LEVEL _____	NAME _____ LEVEL _____
NAME _____ LEVEL _____	NAME _____ LEVEL _____	NAME _____ LEVEL _____
NAME _____ LEVEL _____	NAME _____ LEVEL _____	NAME _____ LEVEL _____
NAME _____ LEVEL _____	NAME _____ LEVEL _____	NAME _____ LEVEL _____

DEFENSE RATINGS

INNER	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		
+	+	=	
DR	AFFINITY	MISC.	TOTAL
OUTER	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		
+	+	=	
DR	AFFINITY	MISC.	TOTAL
ETHEREAL	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		
+	+	=	
DR	AFFINITY	MISC.	TOTAL

BARRIERS

BODY	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
+	=	
SIZE	MISC.	TOTAL
SPIRIT	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
+	=	
SIZE	MISC.	TOTAL
MENTAL	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
+	=	
SIZE	MISC.	TOTAL
PHYSIC	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
+	=	
SIZE	MISC.	TOTAL
SHADOW	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
+	=	
SIZE	MISC.	TOTAL
EMOTION	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
+	=	
SIZE	MISC.	TOTAL

PLAYER NAME _____

CHARACTER NAME _____

AFFINITIES

BODY _____ SPIRIT _____ MENTAL _____
PHYSIC _____ SHADOW _____ EMOTION _____

BARRIER ABILITIES

BODY

SPIRIT

MENTAL

PHYSIC

SHADOW

EMOTION

GENERAL DESCRIPTION

CHARACTER NAME _____ RACE _____
ORGANIZATION _____ HOMELAND _____ GUILD / GUILD FACTION _____
HEIGHT _____ WEIGHT _____ SIZE _____ MOVE SCORE _____
HAIR COLOR _____ SKIN COLOR _____ AGE _____ GENDER _____

RACIAL TRAITS, SPECIAL ABILITIES

KNOWN LANGUAGES

FOLLOWERS, MINIONS

CULTURAL NOTES

BACKSTORY

PLAYER NAME

CHARACTER NAME

NAME ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

PLAYER NAME

CHARACTER NAME

NAME

ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME

ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME

ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME

ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME

ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME

ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME

ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME

ACT. TIME ACT. COST MAGNITUDE LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

POWERS

PLAYER NAME

CHARACTER NAME

NAME

ACT. TIME ACT. COST MAG. LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME

ACT. TIME ACT. COST MAG. LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME

ACT. TIME ACT. COST MAG. LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME

ACT. TIME ACT. COST MAG. LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

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DESCRIPTION

NAME

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DESCRIPTION

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DESCRIPTION

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ACT. TIME ACT. COST MAG. LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

NAME

ACT. TIME ACT. COST MAG. LEVEL DURATION

ENERGY TARGET RANGE MEDIUM

DESCRIPTION

PLAYER NAME

CHARACTER NAME

INVENTORY

Lined area for inventory entries, consisting of 20 horizontal lines.

NOTES

Lined area for notes, consisting of 20 horizontal lines.